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## On computing the vertex connectivity of 1-plane graphs

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Abstract: A graph is called 1-plane if it has an embedding in the plane where each edge is crossed at most once by another edge. A crossing of a 1-plane graph is called an X-crossing if the endpoints of the crossing pair of edges induce a matching. In this paper, we show how to compute the vertex connectivity of a 1-plane graph G without X-crossings in linear time.

To do so, we show that for any two vertices u,v in a minimum separating set S, the distance between u and v in an auxiliary graph \Lambda(G) (obtained by planarizing S and then inserting into each face a new vertex adjacent to all vertices of the face) is small. It hence suffices to search for a minimum separating set in various subgraphs \Lambda\_i of \Lambda(S) with small diameter. Since \Lambda(S) is planar, the subgraphs \Lambda\_i have small treewidth. Each minimum separating set S then gives rise to a partition of \Lambda\_i into three vertex sets with special properties; such a partition can be found via Courcelle's theorem in linear time.

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